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This exam has 9 questions, for a total of 100 points.

1. 10 points Given the grammar below for expressions and statements, indicate which of the following programs are in the language specified by the grammar. That is, which programs can be parsed as a sequence of the *stmt* non-terminal.

```
exp ::= int | input_int() | - exp | exp if exp else exp | var | exp == exp | ( exp )  
stmt ::= print(exp) | var = exp
```

1. `print(- (10 if input_int() == 0 else 20))`
2. `x = 0`
`x = -10 if input_int() == 0`
`print(x + 10)`
3. `print(x = 10 if input_int() == 0 else -10)`
4. `print(---input_int() == ---10)`
5. `- input_int()`

Solution: (2 points each)

1. Yes.
2. No, one-armed if is not an *exp*.
3. No, argument of `print` must be an *exp*, not a *stmt*.
4. Yes.
5. No, not a *stmt*.

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2. 12 points Convert the following program to its Abstract Syntax Tree representation (see the grammar for \mathcal{L}_{if} in the Appendix of this exam) and draw the tree.

```
x = 5 if input_int() == 0 else -input_int()
print(x)
```

Solution:

```
Module([Assign([Name('x')], IfExp(Compare(Call(Name('input_int'), []), [Eq()],
                                         [Constant(0)]),
                                         Constant(5),
                                         UnaryOp(USub(), Call(Name('input_int'), []))),
          Expr(Call(Name('print'), [Name('x')]))])
```

3. 12 points The following is a partial implementation of the type checker for expressions of the \mathcal{L}_{if}^{mon} language, which includes integers, Booleans, conditionals, and several primitive operations. The `env` parameter is a dictionary that maps every in-scope variable to a type. Fill in the blanks of this type checker.

```
class TypeCheckLif(TypeCheckLvar):
    def type_check_exp(self, e, env):
        match e:
            case Constant(value) if isinstance(value, bool):
                return BoolType()
            case UnaryOp(Not(), v):
                t = self.type_check_exp(v, env)
                self.check_type_equal(t, BoolType())
                return ___(a)___
            case IfExp(test, body, orelse):
                test_t = self.type_check_exp(test, env)
                self.check_type_equal(___ (b) ___, test_t)
                body_t = ___ (c) ___
                orelse_t = self.type_check_exp(orelse, env)
                self.check_type_equal(body_t, ___ (d) ___)
                return ___ (e) ___
            case Begin(ss, e):
                self.type_check_stmts(ss, env)
                return ___ (f) ___
            ...
```

Solution: (2 points each)

- (a) `BoolType()`
- (b) `BoolType()`
- (c) `self.type_check_exp(body, env)`
- (d) `orelse_t`
- (e) `body_t`
- (f) `self.type_check_exp(e, env)`

4. 12 points Fill in the blanks to complete the case for `IfExp` in the following implementation of `rco_exp` (Remove Complex Operands) that translates from the \mathcal{L}_{if} language into \mathcal{L}_{if}^{mon} . The grammars for these languages can be found in the Appendix of this exam.

```
def make_begin(bs, e):
    if len(bs) > 0:
        return Begin([Assign([x], rhs) for (x, rhs) in bs], e)
    else:
        return e

class Conditionals(RegisterAllocator):
    def rco_exp(self, e: Expr, need_atomic: bool) -> Tuple[Expr, Temporaries]:
        match e:
            case Compare(left, [op], [right]):
                (l, bs1) = self.rco_exp(left, True)
                (r, bs2) = self.rco_exp(right, True)
                cmp_exp = Compare(l, [op], [r])
                if need_atomic:
                    tmp = Name(generate_name('tmp'))
                    return tmp, bs1 + bs2 + [(tmp, cmp_exp)]
                else:
                    return cmp_exp, bs1 + bs2
            case IfExp(test, body, orelse):
                (new_test, bs1) = ___(a)___
                (new_body, bs2) = self.rco_exp(body, False)
                (new_orelse, bs3) = self.rco_exp(orelse, False)
                new_body = ___(b)___
                new_orelse = ___(c)___
                if_exp = IfExp(___ (d) ___, new_body, new_orelse)
                if need_atomic:
                    tmp = Name(generate_name('tmp'))
                    return ___(e)___
                else:
                    return ___(f)___
        ...
```

Solution: (2 points each)

- (a) `self.rco_exp(test, False)`
- (b) `make_begin(bs2, new_body)`
- (c) `make_begin(bs3, new_orelse)`
- (d) `new_test`
- (e) `(tmp, bs1 + [(tmp, if_exp)])`
- (f) `(if_exp, bs1)`

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5. 10 points Translate the following $\mathcal{L}_{\text{if}}^{\text{mon}}$ program into \mathcal{C}_{if} . The grammar for \mathcal{C}_{if} is in the Appendix of this exam. (The curly braces are for the concrete syntax of the **Begin** AST node.)

```
x = input_int()
z = ({ y = input_int()
      -y })
    if x == 0
    else input_int()
print(z)
```

Solution: (Approx. 1 point per statement.)

```
start:
  x = input_int()
  if x == 0:
    goto block.4
  else:
    goto block.5

block.4:
  y = input_int()
  z = -y
  goto block.3

block.5:
  z = input_int()
  goto block.3

block.3:
  print(z)
  return 0
```

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6. 14 points Given the following psuedo-x86 program, compile it to an equivalent and complete x86 program, using stack locations (not registers) for the variables. Your answer should be given in the AT&T syntax that the GNU assembler expects for .s files.

```
start:
    callq read_int
    movq %rax, x
    movq $-4, t0
    movq t0, t1
    addq x, t1
    movq t1, %rdi
    callq print_int
    movq $0, %rax
    jmp conclusion
```

Solution:

```
        .globl main
main:
    pushq %rbp
    movq %rsp, %rbp
    subq $32, %rsp
    jmp start
start:
    callq read_int
    movq %rax, -16(%rbp)
    movq $-4, -8(%rbp)
    movq -16(%rbp), %rax
    addq %rax, -8(%rbp)
    movq -8(%rbp), %rdi
    callq print_int
    movq $0, %rax
    jmp conclusion
conclusion:
    addq $32, %rsp
    popq %rbp
    retq
```

Rubric:

- prelude (3 points)
- correct use of the stack for the variables (2 points)
- call to `read_int` and move from `rax` (2 point)
- at most one memory argument per instruction (2 points)
- move to `rdi` and call to `print_int` (2 points)
- conclusion (3 points)

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7. 10 points Apply liveness analysis to the following pseudo-x86 program to determine the set of live locations before and after every instruction. (The callee and caller saved registers are listed in the Appendix of this exam.)

```

start:
    movq $0, sum
    movq $5, i
    jmp block.0

block.0:
    cmpq $0, i
    jg block.2
    jmp block.3

block.3:
    jmp block.1

block.2:
    addq i, sum
    subq $1, i
    jmp block.0

block.1:
    movq sum, %rdi
    callq print_int
    movq $0, %rax
    jmp conclusion

```

Solution:

<pre> block.1: movq sum, %rdi callq print_int movq \$0, %rax jmp conclusion block.2: addq i, sum subq \$1, i jmp block.0 </pre>	<pre> block.3: jmp block.1 block.0: cmpq \$0, i jg block.2 jmp block.3 start: movq \$0, sum movq \$5, i jmp block.0 </pre>
<pre> {sum} {sum, %rdi} {} {%rax} {%rax} {sum, i} {sum, i} {sum, i} {sum, i} </pre>	<pre> {sum} {sum} {sum, i} {sum, i} {sum, i} {sum, i} {} {sum} {sum, i} {sum, i} {sum, i} </pre>

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8. 10 points Given the following results from liveness analysis, draw the interference graph. (The callee and caller saved registers are listed in the Appendix of this exam.)

```

start:
    callq _read_int    {}
                       {%rax}
    movq %rax, x      {x}
    movq x, y         {y, x}
    addq $1, y        {y, x}
    movq y, z         {y, x, z}
    addq $1, z        {y, z, x}
    cmpq $0, x        {y, x, z}
    je block.1        {y, x, z}
    jmp block.2        {y, z, x}

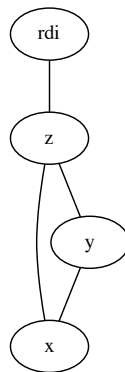
block.1:
    movq x, %rdi      {x, z}
    callq print_int   {%rdi, z}
    jmp block.0       {z}

block.2:
    movq y, %rdi      {y, z}
    callq print_int   {%rdi, z}
    jmp block.0       {z}

block.0:
    movq z, %rdi      {z}
    callq print_int   {%rdi}
    movq $0, %rax     {}
    jmp conclusion   {%rax}

```

Solution:



9. 10 points Fill in the blanks to complete the following graph coloring algorithm.

```
class PriorityQueue:
    def __init__(self, less): ...
    def push(self, key): ...
    def pop(self): ...
    def increase_key(self, key): ...
    def empty(self): ...

def color_graph(graph: UndirectedAdjList,
                variables: Set[location]) -> Dict[location, int]
    unavail_colors = {}
    def compare(u, v):
        return len(unavail_colors[u.key]) < len(unavail_colors[v.key])
    Q = PriorityQueue(___(a)__)
    color = {}
    for r in registers_for_alloc:
        color[Reg(r)] = register_color[r]
    for x in variables:
        adj_reg = [y for y in graph.adjacent(x) if y.id in registers]
        unavail_colors[x] = \
            set().union([register_color[r.id] for r in adj_reg])
        ___(b)___
    while ___(c)___:
        v = Q.pop()
        c = choose_color(v, unavail_colors)
        color[v] = c
        for u in ___(d)___:
            if u.id not in registers:
                ___(e)___
                Q.increase_key(u)
    return color
```

Solution: (2 points each)

- (a) compare
- (b) Q.push(x)
- (c) not Q.empty()
- (d) graph.adjacent(v)
- (e) unavail_colors[u].add(c)

Appendix

The caller-saved registers are:

rax rcx rdx rsi rdi r8 r9 r10 r11

and the callee-saved registers are:

rsp rbp rbx r12 r13 r14 r15

Grammar for \mathcal{L}_{if}

```

binaryop ::= Add() | Sub()
unaryop  ::= USub()
exp      ::= Constant(int) | Call(Name('input_int'), [])
          | UnaryOp(unaryop, exp) | BinOp(exp, binaryop, exp)
stmt     ::= Expr(Call(Name('print'), [exp])) | Expr(exp)
-----
exp      ::= Name(var)
stmt     ::= Assign([Name(var)], exp)
-----
boolop   ::= And() | Or()
unaryop  ::= Not()
cmp      ::= Eq() | NotEq() | Lt() | LtE() | Gt() | GtE()
bool     ::= True | False
exp      ::= Constant(bool) | BoolOp(boolop, [exp, exp])
          | Compare(exp, [cmp], [exp]) | IfExp(exp, exp, exp)
stmt     ::= If(exp, stmt+, stmt+)
 $\mathcal{L}_{\text{if}}$  ::= Module(stmt*)

```

Grammar for $\mathcal{L}_{\text{if}}^{\text{mon}}$

```

atm      ::= Constant(int) | Name(var)
exp      ::= atm | Call(Name('input_int'), [])
          | UnaryOp(unaryop, atm) | BinOp(atm, binaryop, atm)
stmt     ::= Expr(Call(Name('print'), [atm])) | Expr(exp)
          | Assign([Name(var)], exp)
-----
atm      ::= Constant(bool)
exp      ::= Compare(atm, [cmp], [atm]) | IfExp(exp, exp, exp)
          | Begin(stmt*, exp)
stmt     ::= If(exp, stmt*, stmt*)
 $\mathcal{L}_{\text{if}}^{\text{mon}}$  ::= Module(stmt*)

```

Grammar for \mathcal{C}_{if}

```

atm      ::= Constant(int) | Name(var) | Constant(bool)
exp      ::= atm | Call(Name('input_int'), [])
          | BinOp(atm, binaryop, atm) | UnaryOp(unaryop, atm)
          | Compare(atm, [cmp], [atm])
stmt     ::= Expr(Call(Name('print'), [atm])) | Expr(exp)
          | Assign([Name(var)], exp)
tail     ::= Return(exp) | Goto(label)
          | If(Compare(atm, [cmp], [atm]), [Goto(label)], [Goto(label)])
 $\mathcal{C}_{\text{if}}$  ::= CProgram({label: [stmt, ..., tail], ...})

```